Frankenstein

By Debbie Huska

**Profile:** I have been painting for about 20 years, a friend at work showed me the brush strokes. I have painted every day since then. I love painting on anything that does not move.

**Supplies:** Surface: Medium Gift Tag Plaque – #WDSF1379\_3 - 9 ½ x 16# CreativeArtsLifestyle.com

**Paints:** DecoArt Americana Oyster Beige (DA313 Burnt Umber (DA064) Moon Yellow (DA07) Warm White (DA239) Orange Flame (DA315) Shading Flesh (DA137) Snow (Titanium) White (DA01) Lamp (Ebony) Black (DA067) Ultra Blue Deep (DA100) Buttermilk (DA03) Light Buttermilk (DA164) Honey Brown (DA163) Prussian Blue (DA138) Black Green (DA157) Hauser Dark Green (DA133) Hauser Medium Green (DA132) Charcoal Grey (DA088) Slate Grey (DA068) Yellow Green (DA134) Country Red (DA018) Alizarin Crimson (DA179) Blush Flesh (DA110) Media Fluid Acrylics Interference – Blue (DMFA101)

**Mediums:** DecoArt Americana Triple Thick Brilliant Brush On Gloss Glaze

Delta Ceramcoat Color Float

**Brushes:** 18/0 Papillion by Artist Club – Liner 10/0 Artist’s Loft Vienna – Script Liner ¾” Artist’s Loft Vienna – Wash #12 Artist’s Loft Vienna – Shader #4 Artist’s Loft Vienna – Shader #0 Artist’s Loft Vienna – Shader ¼” Artist’s Loft Vienna – Angle Shader 1/8” Artist’s Loft Vienna – Angle Shader 1/8” Papillion by Artist’s Club – Comb ½” Loew – Cornell 7120 – Rake ½” 13mm Crafter’s Choice R9113 Royal & Langnickel - Stencil Brush 1/8” – 3mm Moderna M77DR Royal & Langnickel – Stencil Brush \*1” 25mm Zen Royal & Langnickel Z73W – Stencil Brush\* ¼” Crafter’s Choice R9113 – Stencil Brush **Miscellaneous Supplies:** Stylus – Fine Point Royal & Langnickel - Tracing Paper - Graphite Royal & Langnickel – Tracing Paper – White Sand Paper – fine grade Bump in The Night - Creative Arts Lifestyle – Stencil Eraser White Charcoal Pencil 1” Masking tape Paper Towels Strathmore Palette Paper 365-9

**Helpful Hints:** I have found out if you Tape around the bristle of the Dry Brush, or Stencil Brush, you will have more control. (Image #17)

\* I have 3 each 1” Stencil Brush to do the sky, otherwise you would need to clean the brush to do a different color each time.

**Preparation:**

 **Sky** - Basecoat the top half of plaque with Oyster Beige with a ¾” Wash, 2 coats. Sand lightly with fine grade sand paper. ¾” Wash cover the Oyster Beige with Color Float, don’t wash out your brush, dip in Moon Yellow, start at the bottom of the Oyster Beige, ¾” Wash Moon Yellow, 2 brush widths with horizontal strokes from one edge to the other edge, back and forth towards the top of the plaque. Wipe out your brush, dip in more Color Float and then in Orange Flame, brush horizontal stroke next to the Moon Yellow to blend edge then with horizontal stokes up to 2 brush widths of Orange Flame towards the top of plaque. Wipe out your brush, dip in more Color Float and then in Cherry Red, next to Orange Flame blend Cherry Red and Orange Flame, to blend edge then with horizontal stokes. Brush Cherry Red up to 2 brush widths towards the top of plaque. Wipe out your brush, dip in more Color Float and then in Ultra Blue Deep, next to Cherry Red blend with Ultra Blue Deep, to blend edge then with horizontal stokes. Brush Ultra Blue Deep up to 2 brush widths towards the top of plaque. Wipe out your brush, dip in more Color Float and then in Prussian Blue, next to Ultra Blue Deep blend Prussian Blue and Ultra Blue Deep, to blend edge then with horizontal stokes. Brush Prussian Blue up to two brush widths towards the end of plaque. Let dry. I let dry overnight. (Image 1)

**\*Optional**: Dip one 1” Stencil Brush in Orange Flame, wipe off some of the paint to dry brush over the Orange Flame to deepen the color. Clean Brush, make sure that it is dry. Dip same Brush in Cherry Red, wipe off some of the paint to Dry Brush over Cherry Red to deepen color and to blend between Orange Flame and Cherry Red, if necessary. Clean Brush, make sure that it is dry. Dip same Brush in Ultra Blue Deep wipe off some of the paint to Dry Brush to deepen Ultra Blue Deep and to blend between Cherry Red and Ultra Blue Deep, if necessary. Clean Brush, make sure that it is dry. Dip same Brush in Prussian Blue, wipe off some of the paint to Dry Brush, to blend between Ultra Blue Deep and Prussian Blue, if necessary. Repeat till you get the effect you like. (Image1)

**Moon** - Draw a circle upper right hand side of the sky. (I used the inner circle of the masking tape). Basecoat with Oyster Beige using #12 Shader – 2 coats. Clean, and basecoat Light Buttermilk – 2 coats. ½” Stencil Brush, wipe off most of the paint, dry brush around the outside edge of the Moon. Walk out the Stencil brush from the moon. (Image 2) Clean and dry Brush, dip in Prussian Blue, wipe off most of the paint off, Dry Brush lightly on the moon. (Image 3). Clean, dry and Dry Brush, dip in Snow (Titanium) White all over entire the face of the moon.

**Bats** - Paint the Bats with 18/0 Liner brush in Lamp Ebony Black on the moon. (Image 5)

**Grass** - Bottom half of the plaque, basecoat Black Green with 1” Wash – 2 coats. (Image 4) Dip 1/2” Rake brush in thinned Hauser Dark Green, starting up by the sky the working downward towards the bottom. (Image 6) Repeat with Hauser Medium Green. Repeat with Honey Brown. Repeat lightly with Evergreen. (Image 7)

**Frankenstein** - Basecoat with #12 and #4 Shaders in Oyster Beige – 2 coats. (Image 8) When dry, paint the suit and Boots with Charcoal Grey using #12 Shader. Shade the suit with Lamp (Ebony) Black with a 1/8”Angle Shader. Dry Brush (wipe off most of the paint off) with 5/8” Stencil Brush in Snow (Titanium) White Dry Brush lightly.(Image 9) Buttons – dip the end of #4 Shader into Lamp Ebony Black, when dry, highlight the tops with ¼” Angle Shader. (Images 10) **Sweater** – Basecoat with Buttermilk using #4 Shader. Shade with Honey Brown with 1/4”Angle Shader, deepen with thinned Lamp Ebony Black. (Image 11) **Bolts on the neck** – Slate Grey with 18/0 Liner. Shade with thinned Lamp Ebony Black with 1/8” Angle Shader. (Image 11) **Face and Hands** – Basecoat with Yellow Green with #4 Shader, may need up to 3 -4 coats. Shade with Hauser Dark Green with 1/8” Angle Shader. Dry Brush (wipe off most of the paint off) with 1/8” Stencil Brush in Snow (Titanium) White Dry Brush lightly. Dry Brush lightly with 1/8” Stencil Brush Blush Flesh on the cheeks. **Lips** – 4:1 Yellow Green and Blush Flesh with 18/0 Liner, Shade Hauser Dark Green 1/8” Angle Shader.

**Eyes** - Basecoat with Snow (Titanium) White with 18/0 Liner. Irises – Hauser Medium Green with 18/0 Liner. Shade with Black Green, Highlight with Snow (Titanium) White 1/8” Angle Shader. Pupils – Lamp Ebony Black with 18/0 Liner. With a small Stylus dot the Pupils with Snow (Titanium) White in a 2 o’clock position. **Hair** – Lamp Ebony Black using 18/0 Liner. Highlight by Dry Brushing) Slate Grey lightly with 1/8” Stencil Brush. **Stitches on the wrists** – Heavy Line with 10/0 Liner Country Red on the cut. Thinner line in Lamp Ebony Black with 10/0 on the cut and stitches. **Cut on the** Forehead – Country Red with 18/0 Liner, when dry, repeat with Alizarin Crimson. **Staples on the Forehead** – Slate Grey with 18/0 liner, shade with thinned Lamp Ebony Black with 1/8” Angle Shader. (Image 11) **Fingernails** paint with Black Green with 18/0 Liner. (Image 12)

**Computer Mouse** – Basecoat with Oyster Beige, then with Light Buttermilk with #4 Shader. Button – Country Red with 18/0 liner. Shade with thinned Lamp Ebony Black ¼” Angle Shader. (Image 13)

**Mouse** – Basecoat with Oyster Beige with #4 Shader. Rake fur in Buttermilk with 1/8” Comb. Repeat with Light Buttermilk. Repeat with Warm White. Ears, Nose and Feet – Basecoat Warm Beige with 18/0 Liner. Shade with Shading Flesh with 1/8” Angle Shader. Eyes – Dip end of #0 Shader in Alizarin Crimson. Let dry. With a small Stylus dot the Pupils with Snow (Titanium) White in a 2 o’clock position. Shade with thinned Lamp Ebony Black. (Image 14)

**Ghosts** (optional) – Interference Blue with a ¼” Stencil Brush. (Image 15)

Varnish – 2 coats of Triple Thick with 1” Wash. Let Dry

(Image 16)

Enjoy